# Math 1600A Lecture 12, Section 002, 4 Oct 2013

# **Announcements:**

**Read** Sections 3.0 and 3.1 for next class. Work through recommended homework questions.

Tutorials: No quizzes next week, focused on review.

Help Centers: Monday-Friday 2:30-6:30 in MC 106.

These **lecture notes** now available in pdf format as well, a day or two after each lecture. Be sure to let me know of technical problems.

# Partial review of Lectures 10 and 11:

## Linear combinations

**Recall:** A vector  $\vec{v}$  is a **linear combination** of vectors  $\vec{v}_1, \vec{v}_2, \ldots, \vec{v}_k$  if there exist scalars  $c_1, c_2, \ldots, c_k$  (called coefficients) such that

 $c_1 \vec{v}_1 + \cdots + c_k \vec{v}_k = \vec{v}.$ 

**Theorem 2.4:** Write A for the matrix with columns  $\vec{v}_1, \vec{v}_2, \ldots, \vec{v}_k$ . Then  $\vec{v}$  is a linear combination of  $\vec{v}_1, \vec{v}_2, \ldots, \vec{v}_k$  if and only if the system with augmented matrix  $[A \mid \vec{v}]$  is consistent.

And we know how to determine whether a system is consistent! Use row reduction!

## **Spanning Sets of Vectors**

**Definition:** If  $S = {\vec{v}_1, \ldots, \vec{v}_k}$  is a set of vectors in  $\mathbb{R}^n$ , then the set of *all* linear combinations of  $\vec{v}_1, \ldots, \vec{v}_k$  is called the **span** of  $\vec{v}_1, \ldots, \vec{v}_k$  and is denoted  $\operatorname{span}(\vec{v}_1, \ldots, \vec{v}_k)$  or  $\operatorname{span}(S)$ . If  $\operatorname{span}(S) = \mathbb{R}^n$ , then S is called a **spanning set** for  $\mathbb{R}^n$ . Example: span $(\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n) = \mathbb{R}^n$ .

**Example:** The span of 
$$\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$
 and  $\vec{v} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$  is the plane through the origin in  $\mathbb{R}^3$  with direction vectors  $\vec{u}$  and  $\vec{v}$ 

, with direction vectors u and v.

# Linear Dependence and Independence

**Definition:** A set of vectors  $\vec{v}_1, \ldots, \vec{v}_k$  is **linearly dependent** if there are scalars  $c_1, \ldots, c_k$ , at least one of which is nonzero, such that

$$c_1ec v_1+\cdots+c_kec v_k=ec 0.$$

If the only solution to this system is the trivial solution  $c_1=c_2=\cdots=c_k=0$  , then the set of vectors is said to be **linearly independent**.

Once again, this is something we know how to figure out! Use row reduction!

**Theorem 2.5**: The vectors  $ec{v}_1,\ldots,ec{v}_k$  are linearly dependent if and only if at least one of them can be expressed as a linear combination of the others.

**Fact:** Any set of vectors containing the zero vector is linearly dependent.

**Note:** You can sometimes see by inspection that some vectors are linearly dependent, e.g. if they contain the zero vector, or if one is a scalar multiple of another. Here's one other situation:

**Theorem 2.8:** If m > n, then any set of m vectors in  $\mathbb{R}^n$  is linearly dependent.

**Theorem 2.7:** Let  $ec{v}_1, ec{v}_2, \dots, ec{v}_m$  be row vectors in  $\mathbb{R}^n$ , and let A be the m imes nmatrix

$$A = egin{bmatrix} ec{v}_1 \ ec{v}_2 \ ec{ec{v}_m} \end{bmatrix}.$$

Then  $\vec{v}_1, \vec{v}_2, \ldots, \vec{v}_m$  are linearly dependent if and only if  $\mathrm{rank}(A) < m$ .

We saw this by doing row reduction on A and keeping track of how each new row is

a linear combination of the previous rows. See Example 2.25 in the text.

#### **Questions?**

# New material: Section 2.4: Network Analysis

(We aren't covering the other topics in Section 2.4.)

**Example 2.30:** Consider a network of water pipes as in the figure to the right.

Some pipes have a known amount of water flowing (measured in litres per minute) and some have an unknown amount. Let's try to figure out the possible flows.

**Conservation of flow** tells us that the at each **node**, the amount of water entering must equal the amount leaving.

 $\begin{array}{c|c} 5 \\ 10 \\ A \\ f_{1} \\ f_{4} \\ f_{2} \\ 20 \\ f_{3} \\ f_{3} \\ f_{4} \\ f_{2} \\ f_{3} \\ f_{3} \\ f_{4} \\ f_{2} \\ f_{3} \\ f_{3} \\ f_{4} \\ f_{2} \\ f_{3} \\ f_{3} \\ f_{3} \\ f_{4} \\ f_{2} \\ f_{3} \\ f_{$ 

Here are the constraints:

Node A :	$5+10 = f_1 + f_4$	$\implies$	$f_1+f_4=15$
Node B :	$f_1=10+f_2$	$\implies$	$f_1-f_2=10$
Node $C$ :	$f_2 + f_3 + 5 = 30$	$\implies$	$f_2+f_3=25$
Node D :	$f_4+20=f_3$	$\implies$	$f_{3} - f_{4} = 20$

The equations on the right have augmented matrix, which we row reduce:

$$\begin{bmatrix} 1 & 0 & 0 & 1 & | 15 \\ 1 & -1 & 0 & 0 & | 10 \\ 0 & 1 & 1 & 0 & | 25 \\ 0 & 0 & 1 & -1 & | 20 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 0 & 0 & 1 & | 15 \\ 0 & 1 & 0 & 1 & | 5 \\ 0 & 0 & 1 & -1 & | 20 \\ 0 & 0 & 0 & 0 & | 0 \end{bmatrix}$$

The solutions are

 $egin{array}{lll} f_1 &= 15 - t \ f_2 &= & 5 - t \ f_3 &= 20 + t \ f_4 &= & t \end{array}$ 

So if we control flow on AD branch, the others are determined.

In the text, flows are always assumed to be positive, so that places constraints on t. Because of  $f_4$ , we must have  $t \ge 0$ . And from  $f_2$ , we must have  $t \le 5$ .

The other constraints don't add anything, so we find that  $0 \leq t \leq 5.$ 

This lets us determine the minimum and maximum flows:

$$egin{array}{ll} 10 \leq f_1 \leq 15 \ 0 \leq f_2 \leq 5 \ 20 \leq f_3 \leq 25 \ 0 \leq f_4 \leq 5 \end{array}$$

**Exercise 2.16:** This figure represents traffic flow on a grid of one-way streets, in vehicles per minute.

Since the same number of vehicles should enter and leave each intersection, we again get a system of equations that must be satisfied.

#### On whiteboard:

(a) set up and solve system

(b) if  $f_4=10$ , what are other flows?

(c) what are minimum and maximum flows on each street?

(extra) what can you say about how  $f_2$  and  $f_3$  compare?

(d) what happens if all directions are reversed?

(extra) what happens if the 5 changes to a 0 because of construction?

## 

## **Electrical Networks**

In an electrical network (example on whiteboard), a battery has a **voltage** which produces a flow of current in the wires.

**Kirchhoff's Current Law** says that the sum of the currents flowing into a node equals the sum of the currents leaving, just like for other networks.

We model devices in the circuit, such as light bulbs and motors, as **resistors**, because they slow down the flow of current by taking away some of the voltage:

**Ohm's Law**: voltage drop = resistance (in Ohms) times current (in amps):

V = RI.

(The book uses E for the voltage drop.)

**Kirchhoff's Voltage Law** says that the sum of the voltage drops around a closed loop in a circuit is equal to the voltage provided by the battery in that loop.

**On whiteboard:** did Exercise 2.4.20.

The other applications in Section 2.4, and the short Exploration on GPS after Section 2.4, are also quite interesting.